

## ORIGINAL ARTICLE

# A multilayered Pauli tracking architecture for lattice surgery-based logical qubits

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**Abstract**

In quantum computing, the use of Pauli frames through software traces of classical computers improves computation efficiency. In previous studies, error correction and Pauli operation tracking have been performed simultaneously using integrated Pauli frames in the physical layer. In such a complex processing structure, the number of simultaneous operations processed in the physical layer exponentially increases as the distance of the surface code encoding logical qubit increases. This study proposes a Pauli frame management architecture partitioned into two layers for a lattice surgery-based surface code and describes its structure and operation rules. To evaluate the effectiveness of our method, we generated a random circuit according to the gate ratios constituting the commonly known quantum circuits and compared the generated circuit with the existing Pauli frame and our method. Simulations show a decrease of about 5% over traditional methods. In the case of experiments that only increase the code distance of the logical qubit, it can be seen that the effect of reducing the physical operation through the logical Pauli frame becomes more important.

**KEYWORDS**

lattice surgery-based surface code, Pauli frame processing method, quantum computing

## 1 | INTRODUCTION

*Quantum computing* is a new technology that uses qubit operations based on quantum phenomena to solve complex problems in classical computers [1, 2]. During quantum computing, physical qubits interact with their surroundings. In this process, they lose their stored information, or their entanglement with other qubits disappears over time [3]. Owing to this problem, qubits struggle to maintain their state, and quantum

information processing fails with any errors. Since the coherence time in superconducting qubits used for quantum computation without errors is extremely short ( $\mu\text{s}$ – $\text{ms}$ ), a method for increasing the computation time using an error correction technique is essential [4].

Many studies [3, 5, 6] to increase the reliability of qubits with high error rates have proposed various *Quantum Error Correction* (QEC) techniques. These QEC techniques construct a repetition code that can discriminate the error of a qubit using quantum entanglement

and perform error correction by measuring the value of the *stabilizer* in it. Thus, these approaches provide fundamental logical qubits with lower error rates [7–9].

The *surface code* [10–12] has been proposed as the most effective method for generating QEC-based logical qubits. This method provides various ways for encoding logical qubits on a two-dimensional array and for efficient computation. However, the surface code incurs significant overhead when encoding physical qubits into logical qubits. The number of available operators decreases as physical qubit operations are converted into logical qubit operations. Therefore, converting all quantum circuit operations into limited operations adds to the overhead [13]. Due to these issues, the number of physical qubit operations that the control system must execute should be minimized as much as possible by reducing the number of generated logical qubits [14].

All *Pauli gates* can be deferred during execution unless confronted with a non-*Clifford* gate, and digital computers can quickly trace them back. Considering these characteristics of quantum operations, *Pauli frames* [15–18] have been proposed to effectively process the Pauli operation in classical computers. Pauli frames can be scheduled to process *Error Syndrome Measurement* (ESM) and *decoding* for error correction in parallel. Furthermore, it can be implemented using a few physical gates.

This study proposes an efficient Pauli frame management architecture targeting the *lattice surgery-based surface code* [19]. We divide the Pauli frame management architecture into two logical and physical execution layers for efficient tracking of Pauli operations. We confirmed that the proposed method is optimized by approximately 5% compared to existing Pauli frames.

This paper is organized, as follows: Section 2 describes the relevant research on this study. Section 3 defines the problem addressed in this study, and Section 4 describes the proposed method for solving the problem. Section 5 verifies the validity of the proposed method, and finally, Section 6 concludes this study.

## 2 | RELATED WORKS

Physical qubits lose their state quickly, making it difficult to maintain a quantum state for an extended period. As a result, operations do not work correctly on physical qubits. The QEC method was introduced to overcome these limitations and perform quantum computation with high accuracy. QEC can encode multiple physical qubits into one logical qubit with the entanglement state through the logical qubit generation process. Logical qubits generated in this way have a lower error rate and

a significantly longer coherence time than physical qubits. First, we study the *surface code*, the most efficient way to construct logical qubits.

### 2.1 | Surface code

The implementation method and performance of the surface code have been extensively investigated in several papers [20–24], and most quantum qubit models have adopted this approach with the advantage of relatively easy implementation of logical qubits.

*Surface code-17* comprises nine data qubits and eight auxiliary qubits acting as stabilizers, as shown in Figure 1. All stabilizers are divided into *X-stabilizers* that detect a *Z* error (phase flip) of qubits and *Z-stabilizers* that detect an *X* error (bit flip) of qubits. This error detection process is known as ESM. This *syndrome measurement* is repeated as many times as the *code distance d* constituting the surface code immediately after the logical gate operation. Finally, the *error decoding* process is performed to determine the physical qubit in which the state-flip error has occurred, or the measurement error has occurred, by analyzing the measured syndromes.

All error corrections in the physical layer can be traced and processed in software through a digital computer by using a Pauli frame management architecture.

### 2.2 | Pauli frames

Pauli and *Clifford gates* can be processed using Pauli frames in digital computers. Therefore, a physical Pauli gate can be processed by software tracking instead of an actual physics operation using Pauli frames [15, 16, 25].

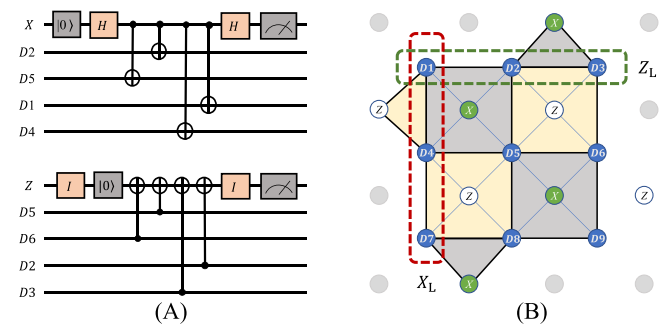


FIGURE 1 (A) shows that the *X/Z* stabilizer consists of a state-tracking stabilizer circuit for *X/Z* operation. As shown in (B), a surface code can be constructed by repeatedly configuring these stabilizers. In the surface code, logical Pauli operations  $X_L$ ,  $Z_L$  and  $X_L Z_L$  ( $Y_L$ ) are performed through a Pauli operation consisting of a chain of data qubits.

The recording of Pauli operations for all physical qubits forms Pauli frames, which are composed of *Pauli groups*, such as  $\{I, X, Z, Y\}$ , depending on their mathematical properties [17, 18]. Accordingly, all Pauli operations in a quantum circuit can be calculated and stored in a digital computer using one of the  $\{I, X, Z, Y\}$  operators. In Pauli frames, Pauli and Clifford operations have a special relationship that can be described as a mathematical expression, as follows:

If  $P$  represents an  $n$ -qubit Pauli group composed of the Pauli operations  $X, Z,$  and  $Y$ , the Clifford group, the normalizer of the Pauli group  $P$ , is defined as  $C_n = \{V \in U_n^2 | VP_nV^\dagger = P_n\}$  for the unitary group  $U$ . Therefore, the element of the Clifford and Pauli group holds  $VP|\psi\rangle = P'V|\psi\rangle$ . This process has a computational complexity of  $O(n^2)$ , which can be processed quickly in a digital computer [26].

The advantages of Pauli frames for logical qubits described in existing studies [18, 25] based on this processing architecture are as follows. First, storing physical gate operations directly in Pauli frames reduces the number of physics gates to be executed. Similarly, logical Pauli gate operations can be stored directly in Pauli frames, eliminating the need to execute physical gates. In addition, increasing the code distance of the surface code maximizes the effectiveness of this execution. Second, because digital computers handle error correction after decoding in the ESM process, there is no need to use Pauli frames while performing ESM; thus, operation execution and decoding/error correction can be performed in parallel [25]. However, all tasks within Pauli frames must be recognized simultaneously to effectively update the Pauli record at runtime, which can result in high overhead in a large-scale physical qubit system. Although the structure of Pauli frames and their processing rules have been introduced in several previous studies [5, 16, 17], most have only described the theoretical principle [25]. Another paper [27], described from an implementation viewpoint, introduced a fault-tolerant microarchitecture, including Pauli frames, but did not describe the processing logic of Pauli frames.

### 3 | PROBLEM ANALYSIS

Pauli frames have many advantages for quantum computing implementation. However, the following additional considerations must be taken into account when implementing logical qubits:

- When Pauli frames exist only in the physical layer, one logical operation is expressed as physical operations equal to the code distance of the surface code. An

increase in the code distance to reduce the error rate dramatically increases the number of physical Pauli frames to be simultaneously processed. We can resolve this issue by introducing the concept of Pauli frames in the logical layer.

- The lattice surgery-based logical operation process first performs computations using the Joint-Measurement action and finally performs appropriate logical Pauli operations to complete this logical operation. Every logical operation includes at least one logical Pauli operation, which can be effectively tracked and processed using the logical layer's Pauli frames. A new system-level Pauli tracking technique with a different structure and operating rules than the existing physical layer-oriented Pauli frames is required to meet this requirement.
- Because the logical layer can process all logical Pauli operations, the physical layer operates only via physical-level Pauli frames for error correction. A multilayered structure with divided roles enables the implementation of a system structure that can effectively handle error decoding.

## 4 | MULTILAYERED PAULI TRACKING ARCHITECTURE

A logical qubit is encoded as one patch of the surface code with an error correction function in the lattice surgery-based surface code. The  $X_L$  and  $Z_L$  operators of the logical qubit exist in the top-to-bottom and left-to-right direction, respectively, and are defined as a chain of physical qubit operations. Interaction with other patches is realized by adding new syndrome qubits to the border-line or turning added syndromes on and off [19].

As in the example of the logical *MOVE* operation in Figure 2, operations in the lattice surgery-based surface code comprise a Merge/Split operation, including Joint-Measurement and Pauli operations, to correct the logical qubit state according to the measurement result.

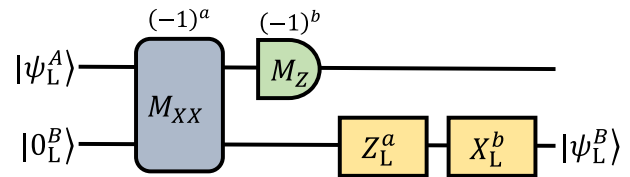


FIGURE 2 The lattice surgery-based *MOVE* operation uses one auxiliary logical qubit and consists of the  $M_{XX}$  operation, measurement operation of source logical qubit, and Pauli gates that correct the state of a logical qubit according to the measurement result.

A Pauli gate's Pauli operation can be treated as a Pauli frame when it encounters a Clifford gate, allowing it to be deferred after the Clifford operation. These principles also apply to logical Pauli operations so that they, along with Pauli operations in logical Clifford gates, can be quickly traced from the logical layer using a digital computer.

A general-purpose quantum computer has Clifford and non-Clifford gates due to the characteristics of quantum computing [28]. The lattice surgery method can configure logical operators more simply than other methods for implementing such general-purpose logical operators.

Table 1 is a brief description of gate operations in the lattice surgery method. According to the description, a logical operation can be performed in a limited form within a minimal structure compared to other implementation methods of the surface code.

We suppose that logical-level Pauli frames are applied to the logical layer, responsible for efficient execution of logical Pauli operations. Then, these physical-level Pauli frames are separated to perform error correction only during the ESM of each logical qubit. This approach reduces system complexity by distributing Pauli frames through two layers and maximizes the system efficiency by reducing unnecessary task processing.

## 4.1 | Overall structure

To effectively explain the multilayered Pauli frame tracking architecture proposed in this study, Figure 3 schematically depicts the simplified system block structure.

The primary processing structure of the proposed architecture is as follows. When the execution of a quantum circuit is requested from the outside, (a) the *Logical*

*Qubit Executor* executes a quantum circuit comprising logical qubits using a lattice surgery-based operation method. (b) The *Logical Pauli Arbiter* first identifies the execution type of requested logical operation and determines its processing flow. When logical Pauli frame tracking is required, it requests processing from the *Logical Pauli Frame Unit*. If physical execution is required, it performs the actual execution using the *Physical Qubit Executor*. (c) The *QEC Cycle Generator* generates a physical qubit circuit for the ESM requested by the *Logical Qubit Executor* and the *Logical Pauli Arbiter*. It, then, requests ESM handling to the *Physical Qubit Execution Layer*. (d) The *Physical Qubit Executor* converts the requested logical operation into a series of physical operations and requests their execution to the *Physical Pauli Arbiter*. (e) The *Physical Pauli Arbiter* identifies the type of requested physical operation. It requests its execution to the *Physical Pauli Frame Unit* or the *Physical Qubit Execution Layer* for actual execution. (f) The *QEC Decoder* determines the error using the measured value of the ESM and generates a physical Pauli operation for error correction.

(g) The *Physical Pauli Frame Unit* is responsible for tracking physical Pauli operations. When the upper layer instructs a measurement operation of a physical qubit, the actual measurement result and Pauli frame are combined, and the result value is transferred to the upper layer. (h) The *P/L Measurement Translator* converts the result obtained in the *Physical Pauli Frame Unit* into the logical layer's measurement result. (i) The *Logical Pauli Frame Unit* tracks the logical Pauli operations, and the return value of the *P/L Measurement Translator* is returned as a measurement result of logical qubits to the *Logical Qubit Executor* by applying logical Pauli frames.

We detail each layer's Pauli frame handling mechanism in the following sections.

TABLE 1 Logical gate processing methods

Type	Gates	Approach
Pauli	$I_L, X_L, Z_L, Y_L$	All Pauli gates are traced to logical Pauli frames.
Clifford	$H_L$	After Joint-Measurement, a logical Pauli operation is performed according to the measurement value. ESM occurs during Merge/Split.
	$CNOT_L$	
	$S_L$	Prepare $ Y_L\rangle$ state through state injection and Magic State Distillation. Then, apply a Pauli gate based on measurement results obtained during $CNOT_L$ .
Non-Clifford	$T_L$	Prepare $ A_L\rangle$ state through state injection and Magic State Distillation. Then, apply an $S_L$ gate based on measurement results obtained during $CNOT_L$ .

ESM, Error Syndrome Measurement.

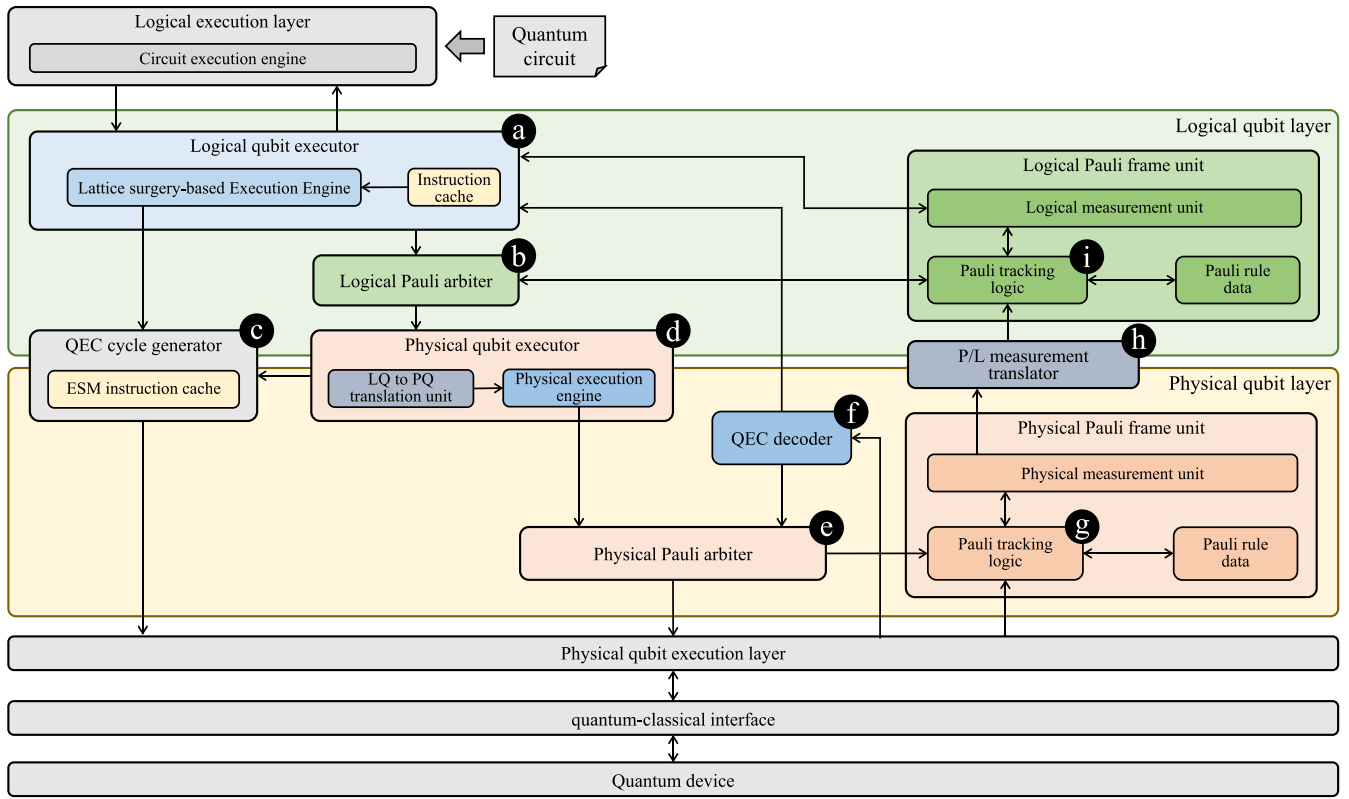


FIGURE 3 The structure of the proposed multi-layered Pauli tracking architecture and the processing flow between each module

## 4.2 | Logical Pauli Frame Unit

The *Logical Pauli Frame Unit* processes all logical Pauli operations in the logical layer. All logical operations of the lattice surgery technique, including logical Pauli operations, were processed using the proposed method and are stored as Pauli frames.

The logical operation of the lattice surgery technique comprises a combination of the Joint-Measurement/Measurement operations and Pauli operations reflecting the results, as shown in the example of Figure 2, and its structure is generally divided into *OPBODY* and *POSTP*.

For example, suppose the logical Clifford operation is separated into *OPBODY* and *POSTP*, as shown in Figure 4A. Considering the theoretical operating principle of Pauli frames, we can describe how to construct a logical Pauli frame, as follows:

1. The logical Pauli operation is deferred after the logical Clifford operation.
2. The delayed logical Pauli operation transforms into a new logical Pauli operation (that is, Pauli frame) by combining it with the *POSTP* in the logical Clifford operation. Then, the newly generated logical Pauli operation is stored in a logical-level Pauli frame structure.

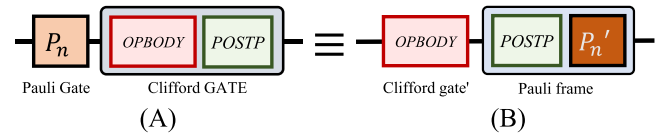


FIGURE 4 Tracking the Pauli frame on the lattice surgery-based logical operation. (A) The Pauli gate and Clifford gate representation and (B) Clifford gate and Pauli frame representation have an equal relationship by Heisenberg notation.

For example, suppose the Pauli operation  $P_n$  and Clifford operation  $C$  are successively applied to the state of the logical qubit  $|\psi_L\rangle$ . This is expressed as  $CP_n|\psi_L\rangle$  and as  $C(OPBODY, POSTP)P_n|\psi_L\rangle$  again. Owing to the mathematical characteristics of Pauli and Clifford gates, the Pauli gate can move behind the Clifford gate so that we can define the state after this rule as  $P_n'POSTPC(OPBODY)|\psi_L\rangle$ .

Table 2 shows the basic rules in Pauli frames, which describe the relationship between the Clifford and Pauli gates through Heisenberg notation. In general, the Pauli tracking architecture can use these rules to construct Pauli frames. Suppose we apply these basic rules to the internal processing rules of a lattice surgery-based logical operation, as shown in Figure 5. Then, the performance

of effective operations on logical qubits can also be predicted.

In the circuit of Figure 5, if the state of control and target input qubits of the logical  $CNOT$  gate is  $X_L \otimes I_L$ , it can be transformed to  $X_L \otimes X_L$  after Clifford by the Heisenberg notation. After transforming, the  $X_L \otimes X_L$  can be integrated with the logical Pauli operation inside the logical Clifford gate.

More specifically, the state of control and target output qubits of the logical  $CNOT$  gate is determined according to the result of the Joint-Measurement/Measurement operation in the following way. When the input state of the  $CNOT_L$  gate is  $X_L \otimes I_L$ , the Pauli frame of the control qubit is obtained by combining  $Z_L^{a+c}$  with the previous Pauli frame  $P_n'$  (where,  $X_L$ ).  $M_{XX}$ ,  $M_{ZZ}$ , and  $M_X$  determine  $Z_L^{a+c}$ . The Pauli frame of the target qubit is calculated as  $X_L X_L^b$  by combining  $X_L^b$ , which  $M_{ZZ}$  determines, with the previous Pauli frame  $P_m'$  (where,  $X_L$ ), which means the same as  $X_L^{b+1}$ .

Table 3 shows the final Pauli frame handling rules for logical  $CNOT$  gates determined in the same way above.

The *Logical Pauli Frame Unit* finally stores the Pauli frame determined according to the rules in Table 3 after reflecting the Joint-Measurement/Measurement operation. In Appendix A, we separately describe Pauli frame

handling rules of logical operations other than the  $CNOT_L$  gate.

As shown in Figure 6, all operations in the *Logical Qubit Layer* are performed according to the following procedure:

1. When the execution of a new logical operation starts, the *Logical Qubit Executor* identifies the operator type and generates a lattice surgery-based logical operation circuit separated into two structures: *OPBODY* and *POSTP*.
2. The *Logic Pauli Arbiter* determines the following execution flow for the generated logical operation circuit according to the Pauli frame processing rules in Table 4:
  - If an *OPBODY* needs to be processed, the *Logical Pauli Arbiter* requests its execution to the *Physical Qubit Layer*.
  - If a *POSTP* is included in the logical Clifford operation, the *Pauli Tracking Logic* handles the Pauli frame processing operation. The previous Pauli frame, stored in Pauli tracking data, and *POSTP* operations are combined, generating a new Pauli frame.

Under the above conditions, the *Logical Pauli Arbiter* delegates the subsequent execution to the appropriate processing units.

### 4.3 | Physical Pauli Frame Unit

The *Physical Qubit Layer* converts commands transferred from the *Logical Qubit Layer* into physical qubit control commands, generates ESM codes for periodic error checking execution, and requests their execution in physical hardware.

TABLE 2 Rules for applying Pauli frames to Pauli and Clifford gates

Gates	Rules
H	$X \rightarrow Z$
	$Z \rightarrow X$
S	$X \rightarrow Y$
	$Z \rightarrow Z$
CNOT	$X \otimes I \rightarrow X \otimes X$
	$I \otimes X \rightarrow I \otimes X$
	$Z \otimes I \rightarrow Z \otimes I$
	$I \otimes Z \rightarrow Z \otimes Z$

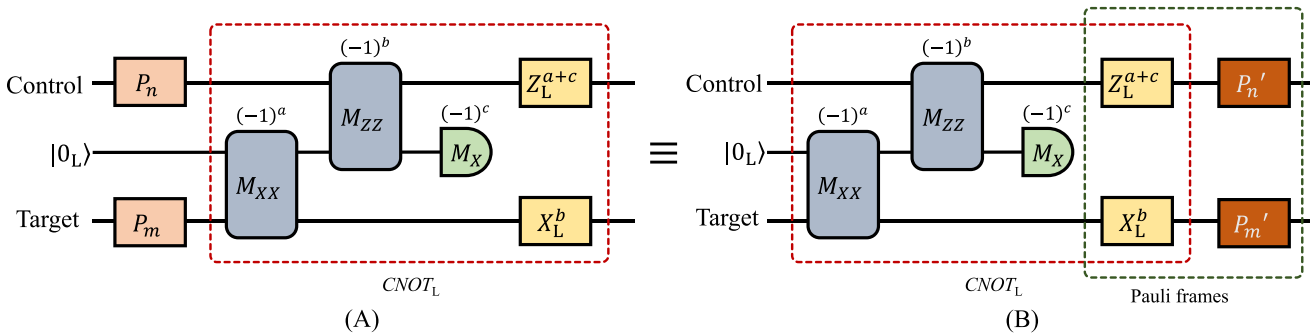


FIGURE 5 The lattice surgery-based  $CNOT_L$  operation with three logical qubits, including auxiliary qubits. The Pauli gate before the Clifford gate (A) can be delayed after Clifford gate (B). In (B), the delayed Pauli gate is combined with the Pauli gates inside the Clifford gate and changed to a new Pauli operation.

TABLE 3 Rules for performing Pauli frames for  $CONT_L$ 

$C_{in}$	$T_{in}$	$C_{out}$	$T_{out}$
$X_L$	$I_L$	$X_L Z_L^{a+c}  \psi_L\rangle$	$X_L X_L^b  \psi_L\rangle = X_L^{b+1}  \psi_L\rangle$
$I_L$	$X_L$	$I_L Z_L^{a+c}  \psi_L\rangle$	$X_L X_L^b  \psi_L\rangle = X_L^{b+1}  \psi_L\rangle$
$Z_L$	$I_L$	$Z_L Z_L^{a+c}  \psi_L\rangle = Z_L^{a+c+1}  \psi_L\rangle$	$I_L X_L^b  \psi_L\rangle$
$I_L$	$Z_L$	$Z_L Z_L^{a+c}  \psi_L\rangle = Z_L^{a+c+1}  \psi_L\rangle$	$Z_L X_L^b  \psi_L\rangle$

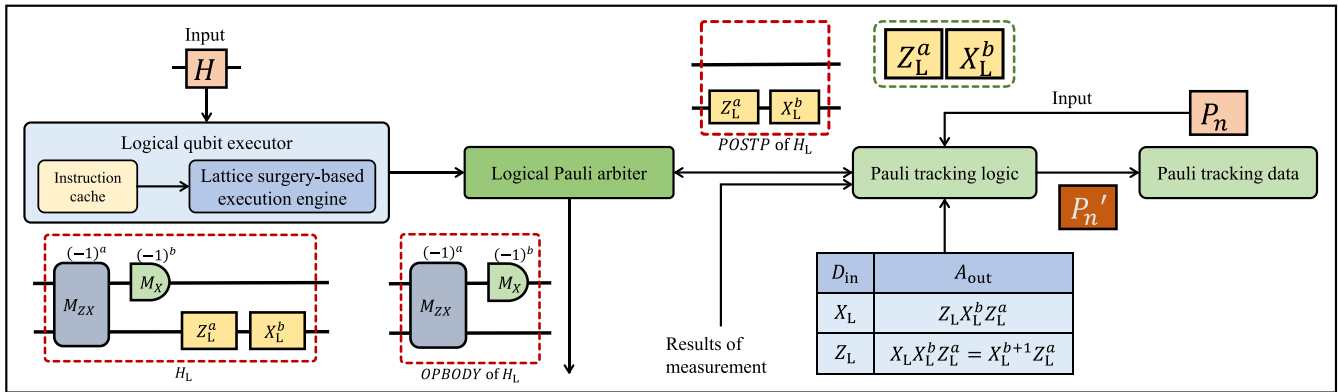


FIGURE 6 Schematic diagram of the operation processing flow of the Logical Qubit Layer

TABLE 4 Logical qubit layer operation rules

Operations	Execution steps
Initialization to $ 0_L\rangle$	<ol style="list-style-type: none"> <li>1. Initialize target logical qubit to <math> 0_L\rangle</math>.</li> <li>2. Initialize target physical qubits to <math> 0\rangle</math>.</li> <li>3. Set logical Pauli frame of target logical qubit to <math>I_L</math>.</li> <li>4. Set physical Pauli frame of target physical qubits to <math>I</math>.</li> </ol>
Measurement	<ol style="list-style-type: none"> <li>1. Measure target physical qubit.</li> <li>2. Correct measurement result based on physical Pauli frame.</li> <li>3. Translate physical Pauli frame to logical Pauli frame</li> <li>4. Correct result based on logical Pauli frame</li> </ol>
Pauli gates	<ol style="list-style-type: none"> <li>1. Map logical Pauli frame of target logical qubit.</li> </ol>
Clifford gates	<ol style="list-style-type: none"> <li>1. Map logical Pauli frame of target logical qubit.</li> <li>2. Apply Clifford gate on target logical qubit.</li> </ol>
Non-Clifford gates	<ol style="list-style-type: none"> <li>1. Flush Pauli frame of target logical qubit.</li> <li>2. Apply non-Clifford gate on target logical qubit.</li> </ol>

In our Pauli frame tracking architecture separated into two layers, the physical-level Pauli frame structure

performs only error correction of physical qubits according to the decoding process after the ESM.

Figure 7 shows the schematic execution procedure and functions of the *Physical Qubit Layer*, with the following detailed flow description:

- The *QEC Cycle Generator* generates ESM commands scheduled by the *Logical Qubit Executor*. The results from the execution of the ESM command are used as input to the *QEC Decoder*, which performs the error decoding process.
- The *QEC Decoder* detects the error using error syndromes measured as many times as the code distance. It also generates physical-level Pauli operations that signal an error correction if necessary.
- The *Physical Qubit Executor* decomposes the *OPBODY* of the logical operation into physical operations. It also schedules the physical operations for all physical qubits constituting the logical qubit.
- The *Physical Pauli Arbiter* executes physical operations for each physical qubit according to the rules in Table 5.
- The *Physical Pauli Frame Unit* stores Pauli operations according to the existing Pauli frame technique. When the measurement of a physical qubit is requested, this unit compensates the obtained measurement result with Pauli tracking data and returns it.

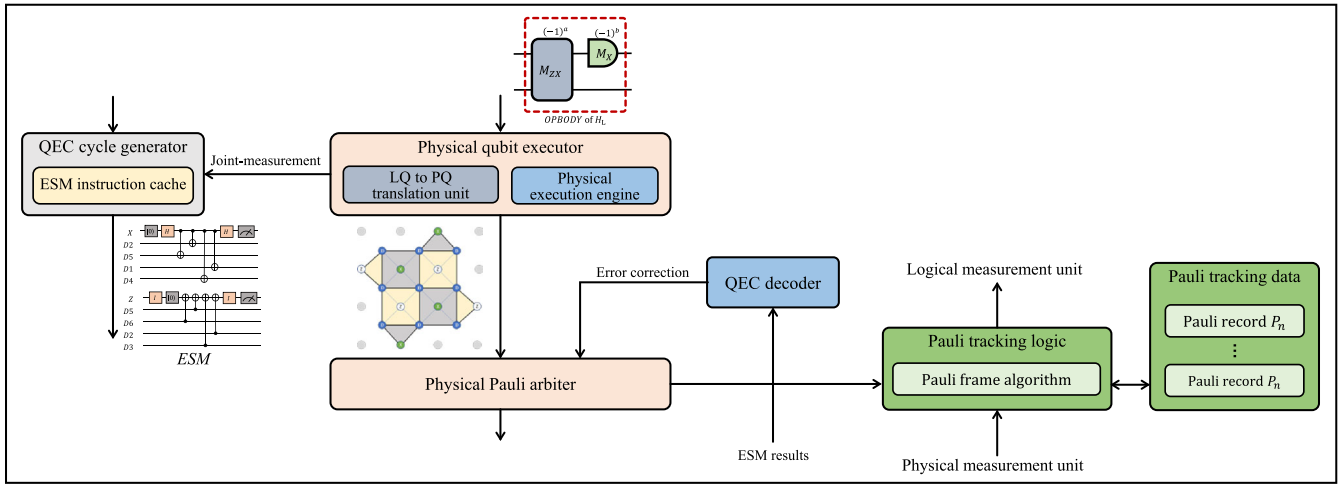


FIGURE 7 Schematic diagram of the operation processing flow of the Physical Qubit Layer

TABLE 5 Physical qubit layer operation rules

Operations	Execution steps
Initialization to $ 0\rangle$	<ol style="list-style-type: none"> <li>1. Initialize target physical qubits to <math> 0\rangle</math>.</li> <li>2. Set physical Pauli frame of target physical qubits to <math>I</math>.</li> </ol>
Measurement	<ol style="list-style-type: none"> <li>1. Measure target physical qubit.</li> <li>2. Correct measurement result based on physical Pauli frame</li> </ol>
Pauli gates	<ol style="list-style-type: none"> <li>1. Map physical Pauli frame of target physical qubit.</li> </ol>
Clifford gates	<ol style="list-style-type: none"> <li>1. Map physical Pauli frame of target physical qubit.</li> <li>2. Apply Clifford gate on target physical qubit.</li> </ol>
Non-Clifford gates	<ol style="list-style-type: none"> <li>1. Flush Pauli frame of target physical qubit.</li> <li>2. Apply non-Clifford gate on target physical qubit.</li> </ol>

#### 4.4 | Measurement operations

Compensating measurement operation results with physical- and logical-level Pauli frames makes the logical measurement operation results correct. As shown in Figure 8, a correct logical measurement result is obtained through the three following steps.

- Step1. *Physical qubit measurement*: The measurement result of a physical qubit is corrected using the physical-level Pauli frame of the corresponding qubit. The fixed value becomes the final result of the physical measurement in the *Physical Qubit Layer*.
- Step2. *Logical measurement conversion*: Because a logical operator is composed of multiple physical

operators, combining physical qubit measurement data and converting them into a single logical qubit measurement value is necessary.

- Step3. *Logical value compensation*: The final corrected logical measurement value is obtained by combining the previous converted logical qubit measurement value with Pauli frame data.

For example, Surface Code-17 can determine the measurement value of a logical qubit through the steps above after measuring the nine physical data qubits constituting a logical qubit.

## 5 | PERFORMANCE ANALYSIS

In this section, we analyze quantitative performance and experimental results to verify the efficiency of our multi-layered Pauli tracking architecture.

The efficiency of the proposed architecture depends on the internal structure of logical operations making up logical operators. For example, a typical lattice surgery technique consists of Joint-Measurement, logical qubit measurement, and Pauli operations for logical operation correction. Because the logical-level Pauli frame unit can eliminate internal Pauli operations in a logical operator, the efficiency of the proposed architecture is determined by the ratio of physical operations constituting logical Pauli operations to the total physical operations. Because the results of the Joint-Measurement/Measurement operations determine the actual execution of a Pauli operator, the efficiency of the proposed architecture on a logical operator can also be determined according to the reduction rate, as presented in Table 6.



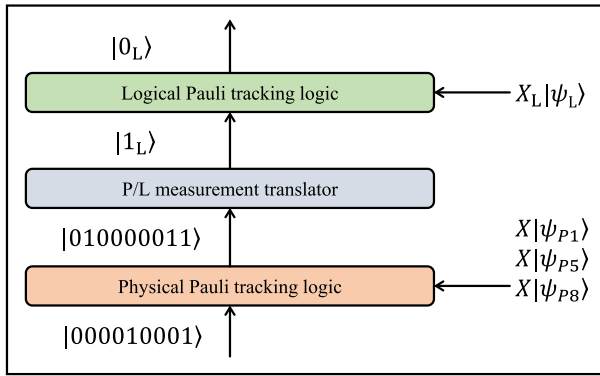


FIGURE 8 The process of obtaining the correction measurement result of logical qubit, starting from the measurement results of many physical qubits

The performance of the logical-level Pauli frame architecture significantly depends on the ratio and order of the operators composing the circuit and the random measured value of the Joint-Measurement operation. Therefore, we compared the proposed Pauli tracking architecture's performance considering the characteristics of the target systems. Overall, we divided the comparison system into three categories: a system applying only physical-level Pauli frames to physical Pauli operators, a system applying logical-level Pauli frames to logical Pauli operators, and our system, which applies logical-level Pauli frames to both logical Pauli and Clifford operators. All three system categories were benchmarked for the same quantum circuit, and the number of actual physical operators executed for each system was compared.

The proposed architecture's performance is determined on the basis of the qubit error rate since a physical-level Pauli frame is applied, as in previous studies [16, 17, 26, 29, 30]. Therefore, we do not include an efficiency analysis in the Physical Qubit Layer but only compare the number of physical operations generated for the logical circuit of the Logical Qubit Layer.

As described above, the architecture performance of the Pauli frame is significantly affected by the composition ratio of operations constituting the quantum circuit. Therefore, analyzing the composition ratio of quantum operators in many quantum circuits is required to evaluate the accurate architecture performance in comparison targets. After studying the benchmark circuit of Scaffold [31] in Riesebo and others [25], we obtained the result confirming the composition ratio of gates constituting each circuit. The analysis results in [25] revealed that approximately 6% of the entire circuit is occupied by the Pauli gate, 20%–50% by the non-Clifford gate, and the rest by the Clifford gate. Based on the above ratio, the gate composition ratio of

the benchmarking quantum circuit was calculated for efficiency analysis of the proposed Pauli tracking architecture, as follows:

- Pauli gate: 6%
- Clifford gate: 54%
- Non-Clifford gate: 40%

We implemented a performance analysis program to generate random circuits according to a defined ratio through the IBM Qiskit library [32]. Then, the average values of the execution results of each system were compared. The test procedure for benchmarking was the same as TEST PROCEDURE 1.

#### TEST PROCEDURE 1

Input	$D_{\max}$ : the number of max circuit depth $C_L$ : set of Categories $\{C_1, C_2, C_3\}$ $Q_L$ : set of logical qubits $\{Q_0, \dots, Q_n\}$
Output	$R_i$ : results of execution by the categories $C_L$
1:	Circuit depth $D_i \leftarrow 1$
2:	<b>while</b> $D_i \leq D_{\max}$ <b>do</b>
3:	$D_T \leftarrow$ generate arbitrary circuit with depth $D_i$
4:	<b>while</b> $D_T \neq \emptyset$ <b>do</b>
5:	$G_i \leftarrow$ pop a gate that is first in circuit $D_T$
6:	$R_1 \leftarrow$ calculate the number of physical operations after applying the Category $C_1$ to the logical operation $G_i$ of qubit $Q_i$
7:	$R_2 \leftarrow$ calculate the number of physical operations after applying the Category $C_2$ to the logical operation $G_i$ of qubit $Q_i$
8:	$R_3 \leftarrow$ calculate the number of physical operations after applying the Category $C_3$ to the logical operation $G_i$ of qubit $Q_i$
9:	$D_i = D_i + 1$

$C_1$ : System category with physical-level Pauli frames  
 $C_2$ : System category with logical-level Pauli frames for logical Pauli operators  
 $C_3$ : System category with logical-level Pauli frames for both logical Pauli operators and Clifford operators (Our architecture)

Figure 9 shows the performance comparison results obtained from the system benchmarking. As shown in the figure, if the circuit has few Pauli operators and significant non-Clifford operators, the probability of encountering Pauli operators before executing non-Clifford operators is very low. The efficiency improvement caused by the Pauli frame architecture was less than 1%. However, we confirmed that physical gates generated in category 3 were approximately 5% fewer than those generated in category 1 or 2.

In general, reducing the number of physical operations using logical-level Pauli frames is critical for the efficient implementation of fault-tolerant quantum computing. As described in the performance comparison experiment, the difference in physical operators between

TABLE 6 Reduced gates with Logical Pauli Frame Unit

Operations	Reduced operations	Reduction rate
$I_L, X_L, Z_L, Y_L$	All Pauli operations are mapped to logical Pauli frames.	$\frac{N_g(P_i)}{N_g(Total)} \times 100$
$H_L$	The ratio is determined by the Joint-Measurement results ( $a, b$ )	$\frac{N_g(P_i^a) + N_g(P_i^b)}{N_g(Total)} \times 100$
$CNOT_L$	The ratio is determined by the Joint-Measurement results ( $a, b, c$ )	$\frac{N_g(P_i^{a+c}) + N_g(P_i^b)}{N_g(Total)} \times 100$
Magic State Distillation	The Pauli operation generated inside Multitarget $CNOT_L$ and $H_L$ is stored in the Pauli frame, but the total number of operations does not change as all operations are applied before measurement. However, as the actual operation is not executed in the physical layer, resource efficiency is improved.	0
$S_L$	The ratio is determined by the Joint-Measurement results ( $a, b, c, d$ )	$\frac{N_g(P_i^{a+b+c+d})}{N_g(Total)} \times 100$
$T_L$	The ratio of the logical Pauli-Z operation is determined by the Joint-Measurement result ( $a_T, c_T$ ), and the execution of the $S$ operation is determined by another measurement value ( $b_T, d_T$ ). Therefore, the efficiency of Pauli frames is determined according to the values of the measured values.	If $d_T + b_T$ is even, $\frac{N_g(P_i^{a_T+c_T})}{N_g(Total)} \times 100$ If $d_T + b_T$ is odd, $\frac{N_g(P_i^{a_T+b_T+c_T+d_T})}{N_g(Total)} \times 100$

Note:  $N_g$ : Number of physical operations that perform internal Pauli operations.  $P_i \in \{I_L, X_L, Z_L, Y_L\}$ : Internal Pauli operations.  $a, b, c, d, a_T, b_T, c_T, d_T \in \{0,1\}$ : Joint-Measurement results.  $Total$ : Number of physical operations that perform logical operation.

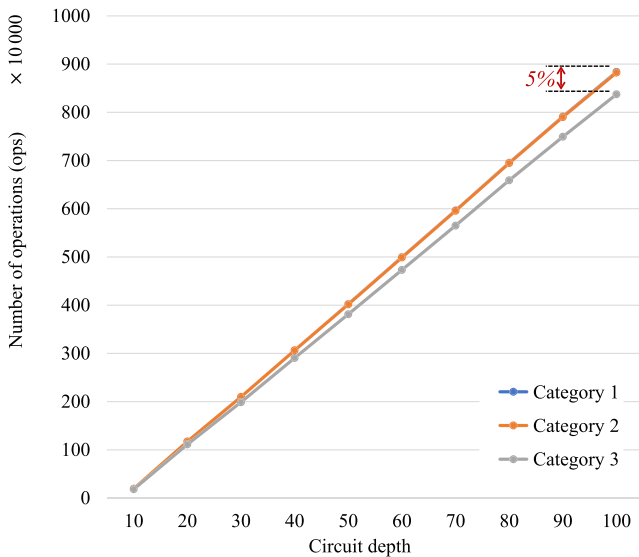


FIGURE 9 Performance analysis through comparison of benchmarking results of qubit circuits

our proposed Pauli frame architecture and the existing one was within 5%. However, as the size of the surface code, where a logical operator comprises a combination of many physical operations, equals the code distance, the effect of reducing the number of logical operators in the real system is generally tremendous. The surface code can reduce the error rate by increasing its code distance. However, the number of physical gates to be executed increases exponentially with increasing code distance. If

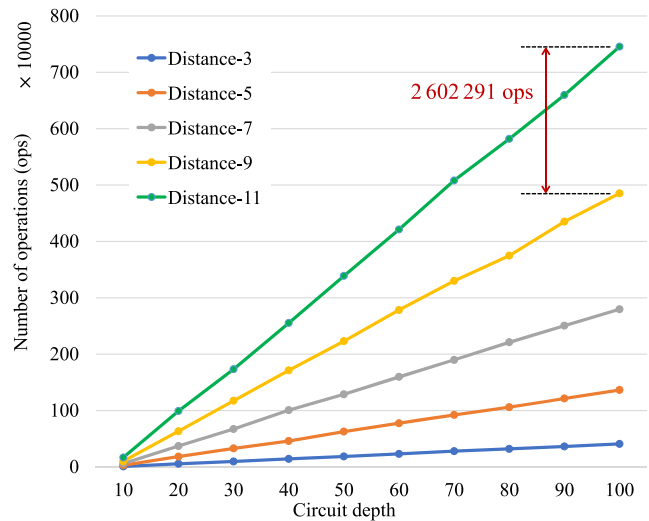


FIGURE 10 Difference in the number of generated physical operations according to the surface code distance

we increase the code distance of the identical circuit from 3 to 11, the effectiveness of the logical-level Pauli frames significantly increases. Figure 10 shows the difference in the number of physical operations generated by the proposed logical-level Pauli frame architecture as the code distance of the benchmark circuit increases. As the code distance of the surface code gradually increases, the reduction effect of physical operators using logical-level Pauli frames becomes more significant.

## 6 | CONCLUSIONS

The quantum software layer encodes multiple physical qubits into one logical qubit and provides fault tolerance for errors in the physical qubits through this encoding process. As the code distance constituting logical qubits increases, the operation of physical qubits constituting logical qubits increases exponentially. To provide efficient logical qubits, a method for minimizing physical operations in actual quantum hardware must be presented.

Analyzing the operation characteristics of logical operators in the lattice surgery, we proposed a multilayered Pauli tracking architecture that effectively processes logical operators using the Pauli frame technique in logical qubits based on the lattice surgery method. Our architecture consists of rules for processing internal Pauli operations included in logical operators as a Pauli frame and a processing structure divided into two layers. The advantage of this study is that it can reduce the amount of information that needs to be processed in software and reduce physical qubit operations through a processing structure separated into logical–physical layers. The two simulations in Section 5 showed that the number of physical operations was reduced by approximately 5% compared with the existing Pauli frame methods, and the importance of the logical Pauli frames was confirmed through an experiment to increase the code distance for the same circuit. Because the code distances constituting logical qubits will increase in fault-tolerant quantum computing, our comparison results indicate that our proposal can be effectively applied in future quantum computing.

However, our study has the following limitations. Our method is limited to lattice surgery operations on rotated surface codes. In addition, it does not include all operation methods of lattice surgery and is described based on a typical quantum circuit of a general-purpose operator. Therefore, implementations and detailed methods of other methods may differ, and the performance analysis results may vary accordingly. Our architecture and data flow are focused only on how Pauli frames are processed and therefore do not include all components and data flows of the quantum control layer. To provide large-scale, fault-tolerant quantum computing, it is necessary to integrate data flow and interworking methods with multiple components that are not included in the architecture, and a study on effective Pauli frame processing method for the latest lattice surgery-based surface code should be performed.

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### CONFLICT OF INTEREST

The authors declare that there are no conflicts of interest.

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## APPENDIX A: RULES FOR APPLYING LOGICAL-LEVEL PAULI FRAMES

We will further describe general-purpose gates for processing quantum circuits using logical qubits.

### A.1 | Logical move

Logical *MOVE* operation, the simplest form of the lattice surgery technique, includes Joint-Measurement implemented as *Merge/Split*, as shown in Figure A1, measurement of logical qubits, and *Z*- or *X*-POST operations for correcting the logical operator using measured values. According to the *OPBODY* measurement value, the *POSTP* operation can be processed using rules in Table A1.

### A.2 | Logical H gate

As shown in Figure A2, in logical *H* operation,  $M_{XX}$  operation of  $MOVE_L$  operation is changed to  $M_{ZX}$ , and the same operations as the  $MOVE_L$  operation are executed in the *POSTP* part. Table A2 shows the execution rules of the logical-level Pauli frames.

### A.3 | Logical Multitarget CNOT

Logical *Multitarget CNOT* in the lattice surgery technique is implemented as the circuit in Figure A3. The single target of the two-qubit  $CNOT_L$  is extended to multiple targets, and *Merge/Split* is executed on the targets, forming an entanglement. It is a structure controlled through the  $M_{ZZ}$  of the control. Table A3 shows the execution rules of the logical-level Pauli frames for the *multitarget CNOT*.

### A.4 | Magic State Distillation

There are various lattice surgery-based methods for *Magic State Distillation* [33]. Figure A4 represents a representative 15:1 Magic State Distillation circuit. For 15 logical qubits,  $|Y_L\rangle$  and  $|A_L\rangle$  states required by  $S_L$  and  $T_L$

gates are inputs, respectively, and the distillation process is performed. The internal circuit is configured in an entangled state through five logical *CNOT*s and four logical *H* gates.

The circuit is repeatedly executed until the desired result is obtained according to the measurement result. As shown in Figure A4, logical-level Pauli frames can delay *POSTP* in all logical operations until measurement; the distillation step, which accounts for a very high proportion among the components of quantum circuits, can be efficiently processed through *POSTP* delay.

### A.5 | Logical S gate

The logical *S* gate, a Clifford gate, is implemented through the  $CNOT_L$  operation, and the *POSTP* for the  $|Y_L\rangle$  state is created through *state injection* and *Magic State Distillation*, as shown in Figure A5. The  $CNOT_L$  in the  $S_L$  gate can be reconstructed by decomposing Pauli operations, as shown in Figure A5B. Table A5 shows the execution rules for logical-level Pauli frames for the  $S_L$  gate.

### A.6 | Logical T gate

Figure A6 depicts the structure of the logical *T* gate: a non-Clifford operation. Owing to the relationship between Pauli frames and non-Clifford operations, logical-level Pauli frames must physically perform all operations of a Pauli frame before the  $T_L$  gate operation. A  $T_L$  gate operation based on lattice surgery includes *POSTP*, where the execution of the  $S_L$  gate is internally determined according to the measured value of the

TABLE A1 Rules for performing Pauli frames for  $MOVE_L$

$D_{in}$	$A_{out}$
$X_L$	$X_L X_L^b Z_L^a  \psi_L\rangle = X_L^{b+1} Z_L^a  \psi_L\rangle$
$Z_L$	$Z_L X_L^b Z_L^a  \psi_L\rangle$

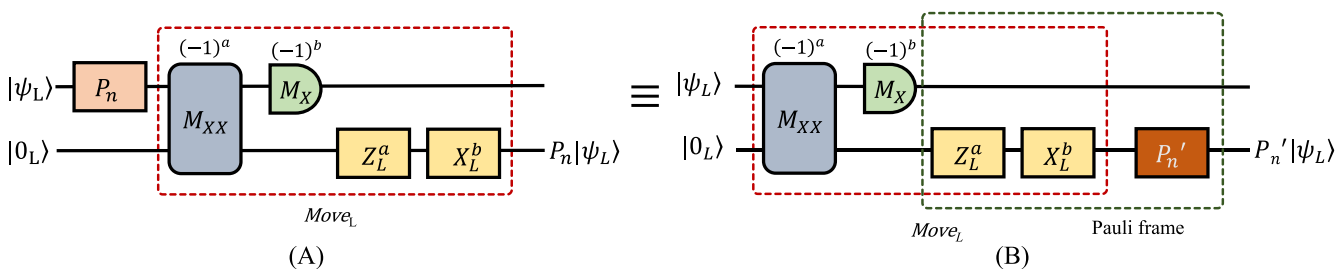


FIGURE A1 How to handle Pauli frames for lattice surgery-based *MOVE* operation

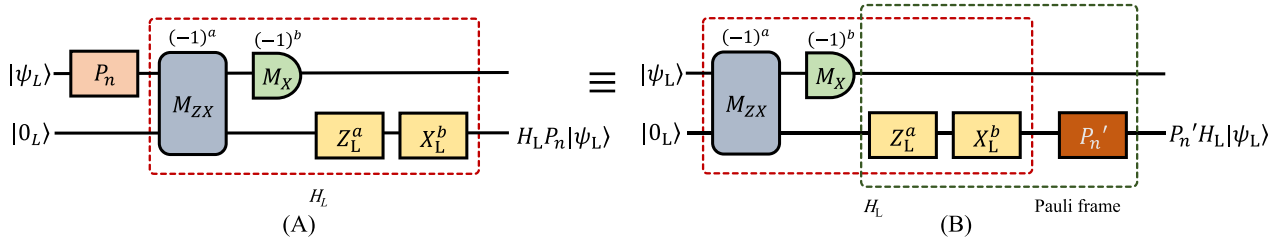


FIGURE A2 How to handle Pauli frames for lattice surgery-based  $H$  operation

TABLE A2 Rules for performing Pauli frames for  $H_L$

$D_{in}$	$A_{out}$
$X_L$	$Z_L X_L^b Z_L^a  \psi_L\rangle$
$Z_L$	$X_L X_L^b Z_L^a  \psi_L\rangle = X_L^{b+1} Z_L^a  \psi_L\rangle$

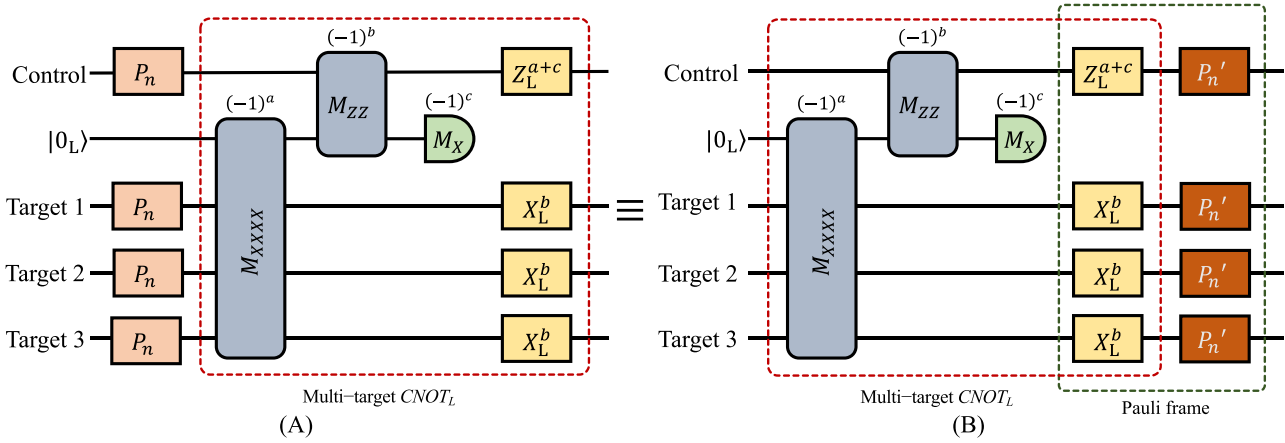


FIGURE A3 How to handle Pauli frames for lattice surgery-based multi-target CNOT operation

TABLE A3 Rules for performing Pauli frames for *multitarget*  $CNOT_L$

$C_{in}$	$T1_{in}$	$T2_{in}$	$T3_{in}$	$C_{out}$	$T1_{out}$	$T2_{out}$	$T3_{out}$
$X_L$	$I_L$	$I_L$	$I_L$	$X_L Z_L^{a+c}  \psi_L\rangle$	$X_L X_L^b  \psi_L\rangle = X_L^{b+1}  \psi_L\rangle$	$X_L X_L^b  \psi_L\rangle = X_L^{b+1}  \psi_L\rangle$	$X_L X_L^b  \psi_L\rangle = X_L^{b+1}  \psi_L\rangle$
$I_L$	$X_L$	$X_L$	$X_L$	$I_L Z_L^{a+c}  \psi_L\rangle$	$X_L X_L^b  \psi_L\rangle = X_L^{b+1}  \psi_L\rangle$	$X_L X_L^b  \psi_L\rangle = X_L^{b+1}  \psi_L\rangle$	$X_L X_L^b  \psi_L\rangle = X_L^{b+1}  \psi_L\rangle$
$Z_L$	$I_L$	$I_L$	$I_L$	$Z_L Z_L^{a+c}  \psi_L\rangle = Z_L^{a+c+1}  \psi_L\rangle$	$I_L X_L^b  \psi_L\rangle$	$I_L X_L^b  \psi_L\rangle$	$I_L X_L^b  \psi_L\rangle$
$I_L$	$Z_L$	$Z_L$	$Z_L$	$Z_L Z_L^{a+c}  \psi_L\rangle = Z_L^{a+c+1}  \psi_L\rangle$	$Z_L X_L^b  \psi_L\rangle$	$Z_L X_L^b  \psi_L\rangle$	$Z_L X_L^b  \psi_L\rangle$

$M_{XX}/M_{ZZ}$  operation, as shown in Figure A6. If the execution of the  $S_L$  gate is not selected according to the value of  $d_T + b_T$ ,  $Z_L^{a_T+c_T}$  is executed. However, if the execution of the  $S_L$  gate is selected, as shown in Figure A6B-1,  $POSTP Z_L^{a_T+c_T}$  before the  $S_L$  gate is not

executed immediately.  $POSTP Z_L^{a_T+c_T}$  before the  $S_L$  gate can comprise a Pauli frame through Clifford gate operations and can therefore be combined with the Pauli operations in the  $S_L$  gate, as shown in Figure A6B-2.

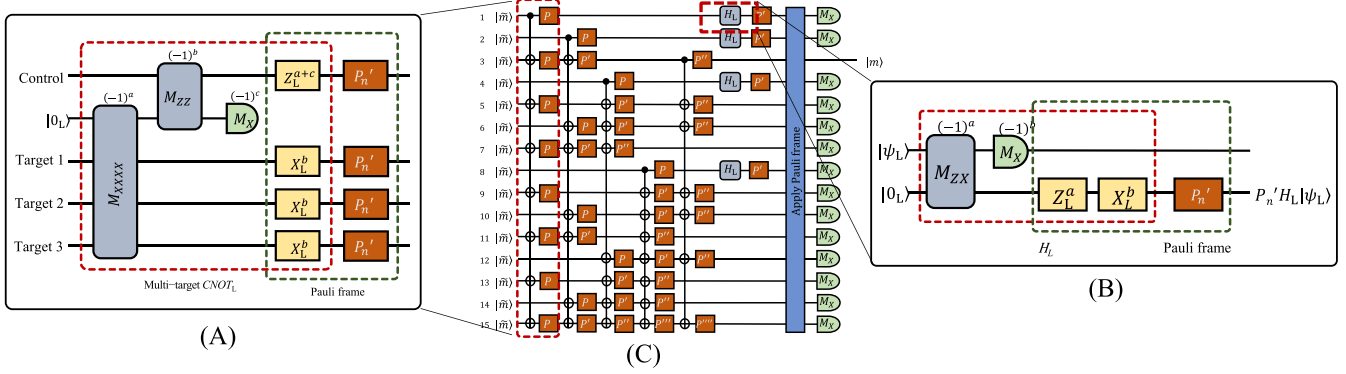


FIGURE A4 How to handle Pauli frames for lattice surgery-based Magic State Distillation

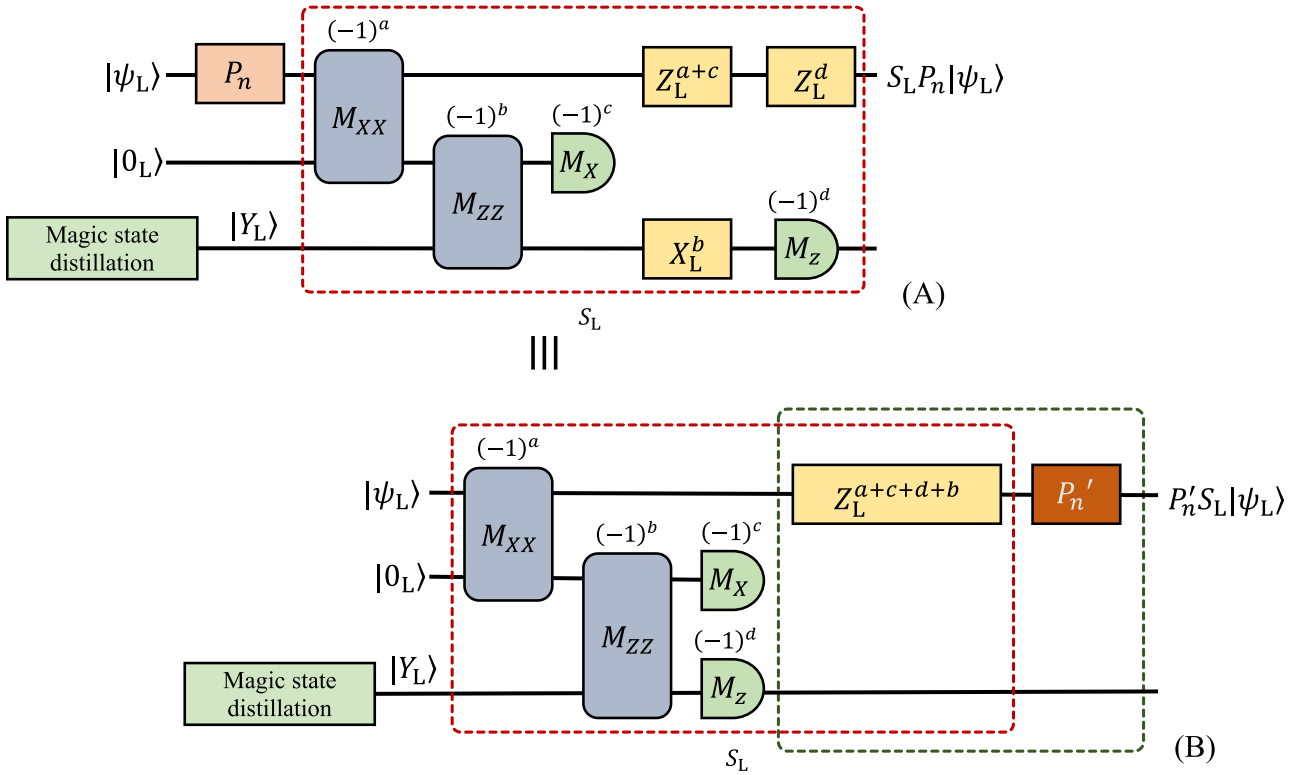


FIGURE A5 How to handle Pauli frames for lattice surgery-based S operation

TABLE A5 Rules for performing Pauli frames for S\_L

$D_{in}$	$D_{out}$
$X_L$	$Y_L Z_L^{d+b} Z_L^{a+c}  \psi_L\rangle = Y_L Z_L^{a+c+d+b}  \psi_L\rangle$
$Z_L$	$Z_L Z_L^{d+b} Z_L^{a+c}  \psi_L\rangle = Z_L^{(a+c+d+b)+1}  \psi_L\rangle$



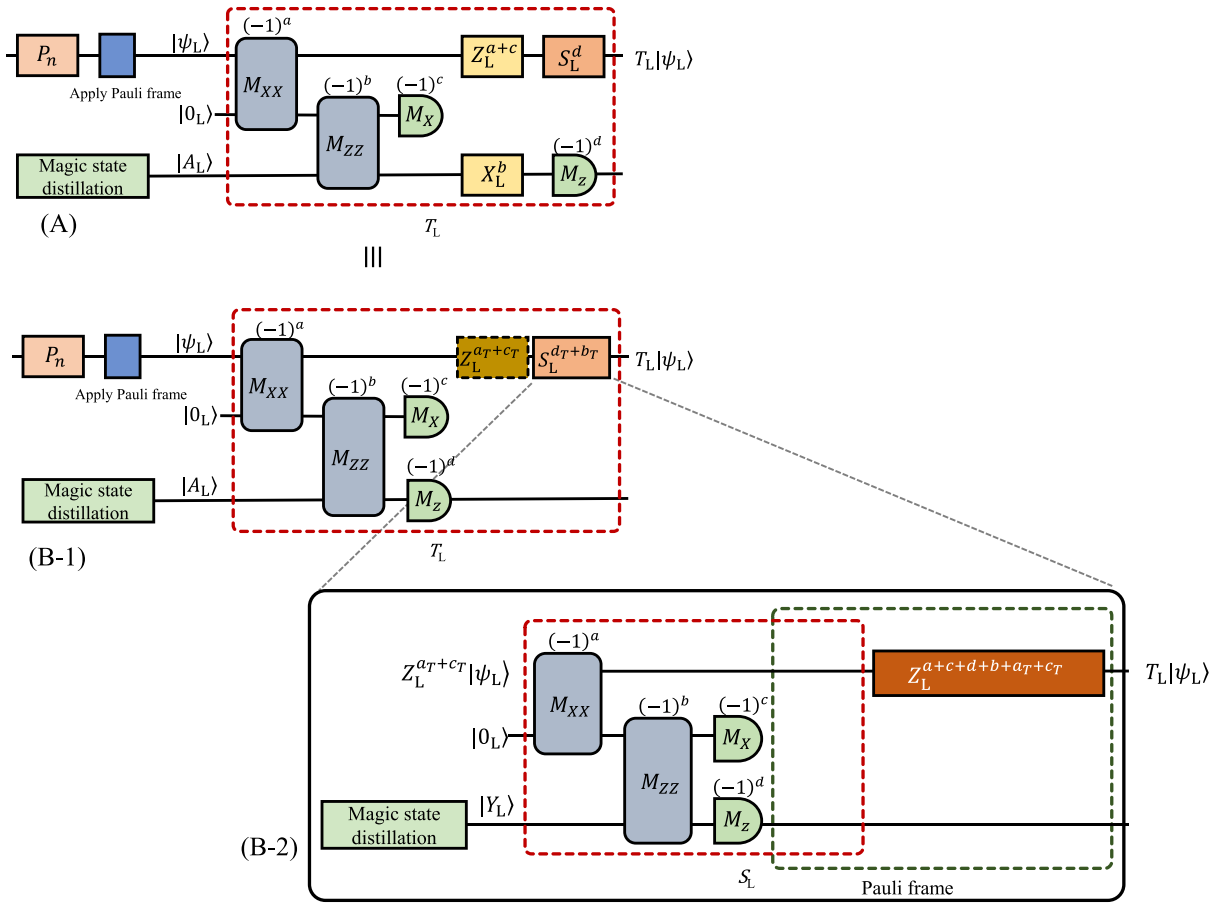


FIGURE A6 How to handle Pauli frames for lattice surgery-based  $T$  operation